

CDN Data: Pricing, Contract, Volume and Market Sizing Trends

Detailed pricing data can be seen at:

www.cdnpricing.com www.cdnlist.com www.contentdeliveryblog.com

Note: Data from these slides can be used by anyone but please credit CDNpricing.com or Dan Rayburn

11/3/10: Streaming Media West- Dan Rayburn - dan@streamingmedia.com

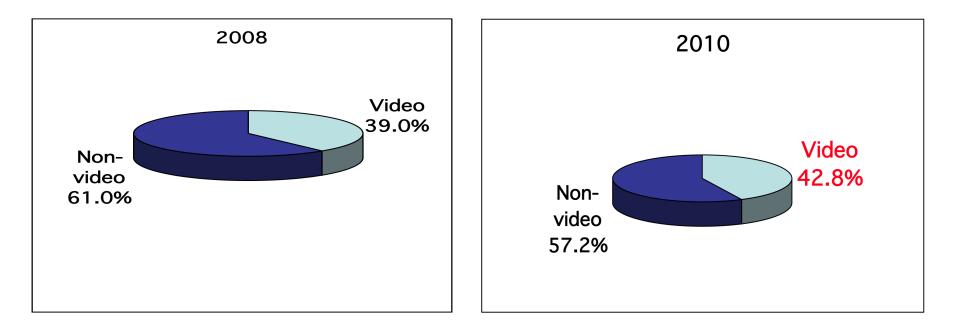


How do you define "CDN"? Depends who you ask.

- Software downloads
- Streaming video
- Progressive download of video
- Small object delivery
- "Value Add Services"
- Application Acceleration
- Dynamic Site Acceleration (DSA)
- SSL/DNS/Security
- Verticals: Advertising/Commerce/Enterprise



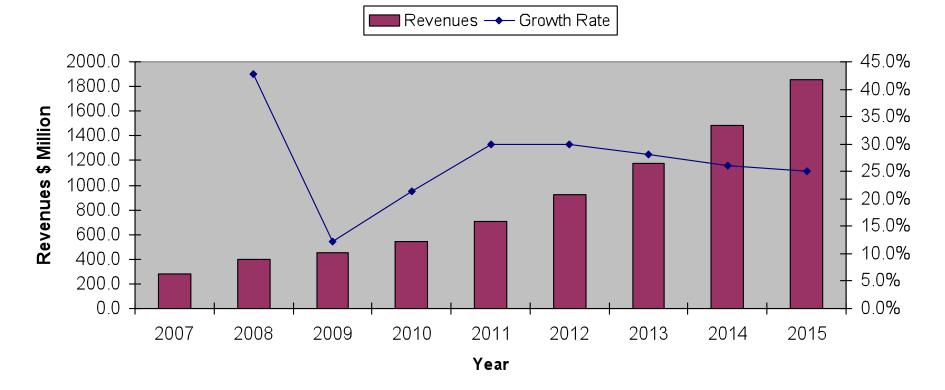
Video Delivery Revenue As a % Of The Total CDN Market





Nearly \$550M in 2010 - Will grow to over \$1.85B in 2015

Video Content Delivery Networks Market (2007-2015)





Pricing: Current Costs and Market Trends, Q4

Video Delivery Pricing For Q4 2010

(Q1) 50TB: High \$0.45 per GB, Low \$0.40 per GB
(Q4) 50TB: High \$0.30 per GB, Low \$0.20 per GB
(Q1) 100TB: High \$0.25 per GB, Low \$0.20 per GB
(Q4) 100TB: High \$0.25 per GB, Low \$0.20 per GB
(Q1) 250TB: High \$0.10 per GB, Low \$0.06 per GB
(Q4) 250TB: High \$0.10 per GB, Low \$0.04 per GB
(Q1) 500TB: High \$0.06 per GB, Low \$0.02 per GB
(Q4) 500TB: High \$0.05 per GB, Low \$0.015 per GB

This is per GB delivered pricing, not per MB sustained
 Pricing is for major CDNs who focus on global delivery
 Cheaper prices can be found by going to regional service providers
 Customers have different needs and requirements which determines the final price

-For quarterly pricing updates visit: www.cdnpricing.com



2010 Has Been A Good Year For The CDNs

Pricing fell 40% for video delivery customers in 2009(average) - Pricing declined 25% in 2010

- Traffic grew 30% in 2009 for video delivery customers (average)
 Traffic growth averaged 45% in 2010
- CDNs are branching out into more "value add services"
- Devices are helping, but real surge comes in 24 months



Device Explosion: Cool, But No Real Impact Yet

(Sales figures for North America)

- Xbox 360: 20 million units (\$199 retail)
- PS3: 14 million units (\$299 retail)
- Wii: 30 million (\$199 retail) 85% of Wii's are not connected to Internet
- Roku: project 1 million units by year's end (\$60-\$99 retail)
- WD TV Live: less than 2 million units to date (\$119 retail)
- TiVo: About 600,000 TiVo HD units (\$170-\$400 retail)
- Boxee: Product comes out this month (\$229 retail)
- Google TV: Logitec Revue Box, released last month (\$299 retail)
- New Apple TV: less than 1 million to date (\$99 retail)
- Broadband enabled TVs
 - iSuppli predicts almost 23 million by 2013
 - TDG predicts 43 million by 2014
 - DisplaySearch predicts 31 million by 2013

- Averages out to 33 million sets. If 50% of them are connected, that's only 16 million units by 2013-2014.



Technology/Market Impacts

- HD Video: growing, but won't make major impact for another 18 months

- Video Advertising: is the key to content owners being able to monetize their content and deliver more of it, but progress is slow

- Live Events: get a lot of exposure and coverage, but count for very little in the way of revenue for CDNs

- Cloud Computing/ISPs/MSOs: Not a serious threat, yet
- Application Acceleration/DSA: The future for CDN growth



Questions and Additional Resources

www.cdnlist.com www.cdnpricing.com www.cdnpatents.com www.cdnmarket.com www.contentdeliveryblog.com www.cdnreport.com

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