

Streaming Media East 2010 New York City

Consumer-Style Video Communications in the Enterprise Session – A203

May 12, 2010

Agenda

>The Evolution of Enterprise Communications

- >Enterprise Video Use-Cases
- How to Kick-Start video in your Company
- >Audience Q&A

Panel

Scott Szczurek

>Paolo Tosolini

>Louis Broome

>Tony Raimundo

> Eric Armstrong, Moderator



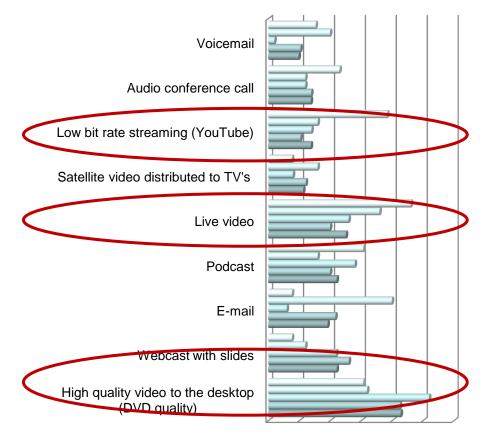






Enterprise Communication Needs Analysis

What would you improve for communicating critical information to all employees?



0% 10% 20% 30% 40% 50% 60%

■ 100k + ■ 50k - 100k ■ 10k - 50k ■ 1k - 10k ■ Average



When would you use Enterprise Video?

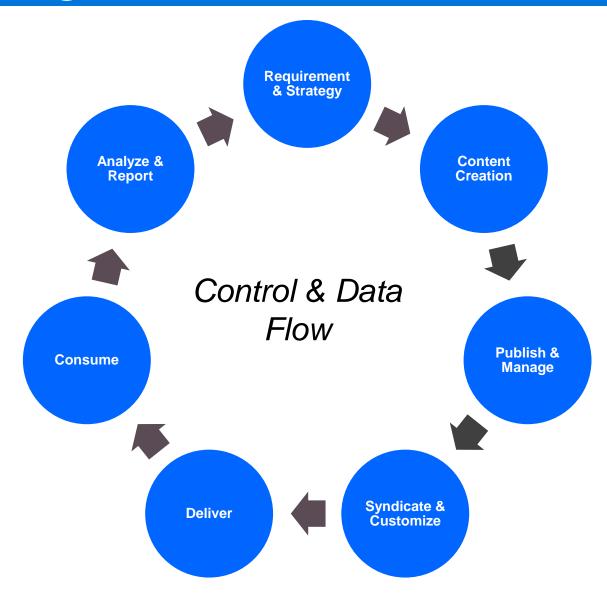
 Quarterly All hands
 Monthly campaigns
 Daily news

Quarterly Presentation of key events Analyst Updates and Compliancy training

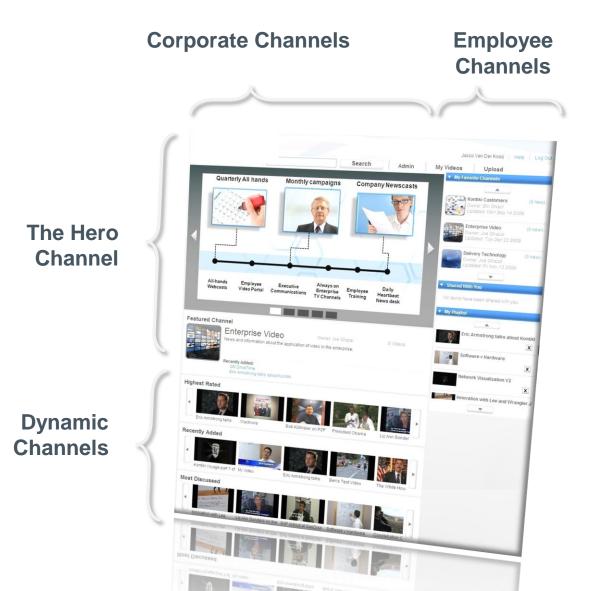
Monthly CEO Presentations Business TV

Product introductions & updates Daily Heartbeat News desk

The Big Question – How?



What is Consumer Style Video?



Enterprise Video Use-Cases



Citigroup

Video/Media Publishing as a shared utility serving multiple Citi businesses to:

- > Provide control of media assets & branding
- > Enable fast launch of new portals & apps
- > Enable scaling and economies to drive costs down
- > Provide highly reliable safe enterprise video

> Enabling...

- > Complex LIVE Corporate Events i.e., Town Halls, etc.
- > Self publishing using multiple capture technologies
- > Packaging of Media Assets into programs
- > Leveraging of On Demand media assets across multiple portal & distribution mechanisms

Citigroup

> Sample User Created Content

> From idea to portal in 2-4 hours:





CMBS Rally Likely to Continue Into October Asset Class: CMBS



Microsoft (Louis)

> Leadership

- > Global presence
- > Training / knowledge sharing
 - Corporate ↔ Field

> Internal marketing

> Awareness, participation

> Microsoft Office Content Publishing





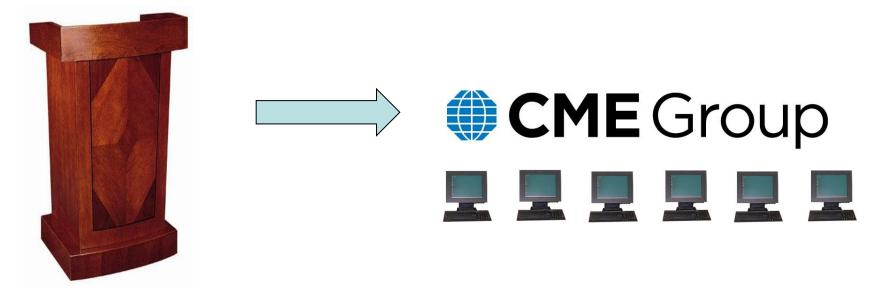
> "Podium Model" (Simple one-way video)

> All-employee and Division meetings

> Webcast platform, HTML interactivity

> Executive communications

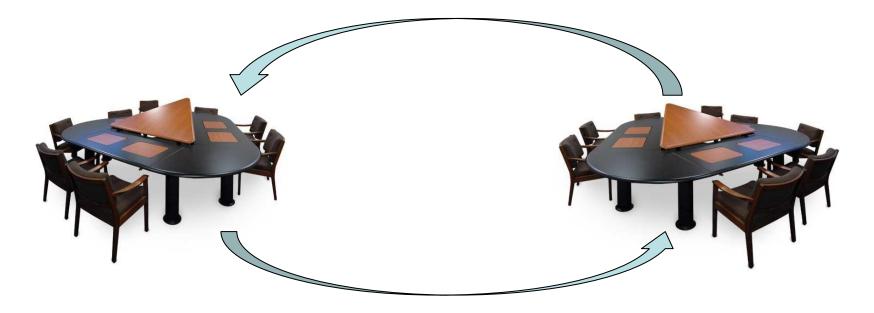
> High-production value, built-in viewership



> "Communications Model" (Simple two-way video)

> Video-conferencing

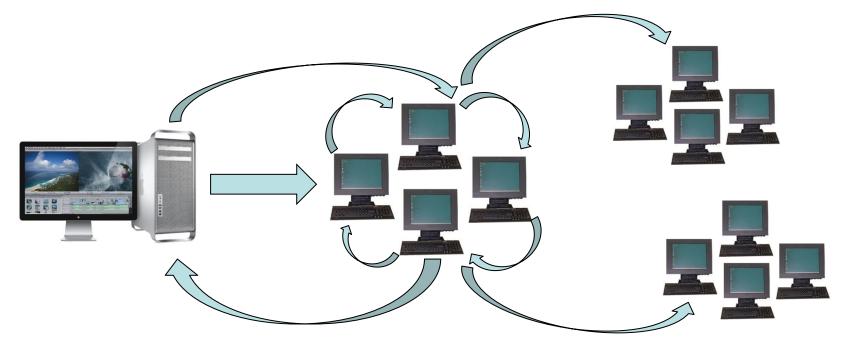
- > Easily measurable ROI
- > Minimal repurposing capability



> "Interactive Model" (Complex interactive video)

> HR and Professional Development

- > General purpose, multi-format educational material
- > Project knowledge exchange
 - > Interactive knowledge-sharing; wiki-based



> Solution: Mobilize viewers as producers



Full Production



Flip Production



Microsoft

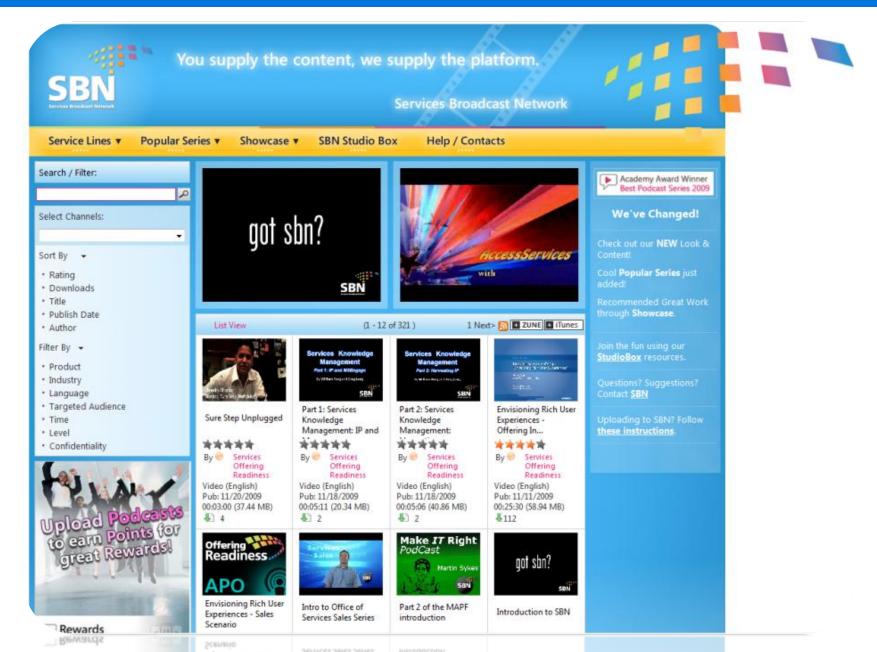
>List Use-Cases

- > Knowledge sharing / Readiness
 - > Product demos
 - > Sales / marketing best practices
- > Executive business updates
- > Third party content (Leadership Development, How-To tutorials)

Content mostly crowd-sourced

> Play Academy Mobile music video

Microsoft



How to Kick-Start Enterprise Video



Microsoft – Content creation workflow

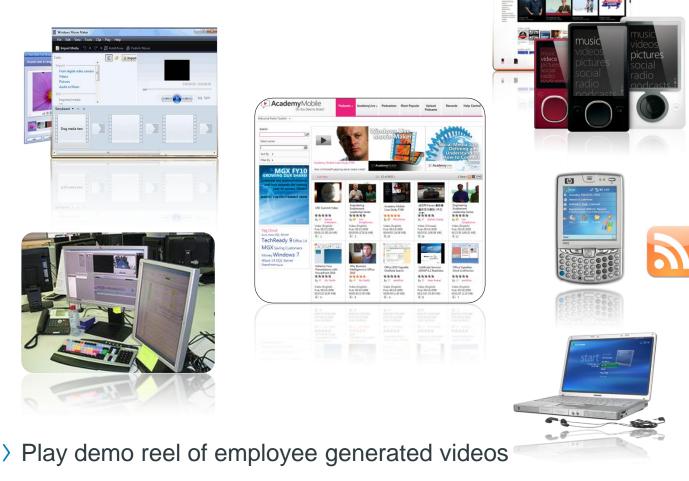
Create | Edit | Publish | Consume











Rewards



Role		
Academy Live		Point
Presenter		Startin
Question Man		FY08H
Academy Focus Instructors		20
Facilitated course Development or the		20
Facilitated Course Development or Update Instructor Facilitated Course Delivery Instructor Self-Study Mentor		
Self-Study Mentor		80
Partner Academy Instructor Award Recipient		60
Award Recipient - Top Gun		
Award Recipient - Top Gun Award Recipient - Special Contributor Award Recipient - Honorable Ba		40
Award Recipient - Special Contributor Award Recipient - Honorable Mention Individual whose recommendation		60
		100
eourse Instructor annuendation based		75
suggestions)	e	55
Academy Focus Students		
	5	
Completion of a Self or Self-Study Co		
Completion of a Facilitated or Self-Study Course with a Final Project Completion of a Self-Study Course without a Final Project Selection of your End-of-Class Problem		
Completion of a Facilitated or Self-Study Course with a Final Project Completion of a Self-Study Course without a Final Project Selection of your End-of-Class Problem as "Outstanding" (details Selection of your End-of-Class Problem	40	
Selection of your rank	10	
Selection of your End-of-Class Problem as "Outstanding" (details coming soon) Award Recipient - Outstanding Student		
Award Recipient	10	
Award Recipient - Outstanding Student Award Recipient - Outstanding Student Individual whose recommendation has brought a new Facilitated Sourse Instructor to the Academy (email <u>Simone Tunc</u> with Persons)		
ourse Instructor recommendation by	30	
Sourse Instructor to the Academy (email <u>Simone Tun</u> ç with Bgestions)	50	
anager (constant) (con		
les/adoption (5	
les/adoption (use our <u>submission form</u>)	-	
Anager (Constant of the second		
Stadoption (use our <u>submission form</u>)	5	
caster or Co-Podcaster		1
lish a set of Co-Podcaster		
lish a podcaster	5	
podcast receives more the		
Podcast receives more than 20 ratings with an average score of r higher. Podcast receives more than 10 comments posted by:		
odcast receives	5	
Store u		
bodcast receives more than 10 comments (not including tents posted by you or your co-podcaster).	;	

Internal Marketing



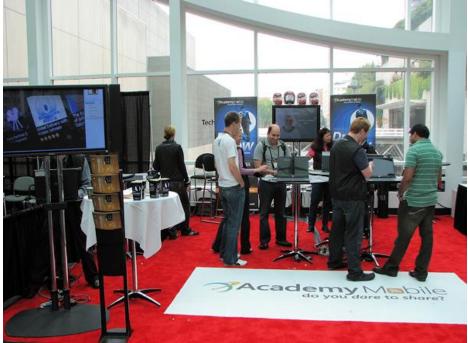
- Demo at Microsoft Global Sales
 meeting (13000 people)
- Distributed 6000 micro SD memory cards filled with video podcasts





Internal Marketing







- Signage
- Booth
- Video
- Pod-corn...

Collecting Testimonials





Example – Microsoft

- > Drive adoption, Manage Culture Change
 - Lead business goals, expectations, road map
 - Frequent, consistent communication
 - ... by example
 - Enable tools, training, guidance
 - Software/Hardware- Camtasia/Vegas, Flip/Panasonic HD
 - Peer to peer, video Equipment Corner
 - Wiki define processes & deliverables, style guide, support
 - Risk drive innovation, motivation
 - Clarity
 - Support enthusiasm for early adopters/successes
 - Awards, showcase
 - Grow skills/talent, tools, infrastructure
 - Advanced training, content review
 - $\bullet \, \mathsf{Vegas} \to \mathsf{Adobe}$
 - Vendors, facilities scalability
 - Measure
 - Create scorecards that map to business goals



Example – CME

> Set realistic ROI models in advance

- Video ROI can be calculated against production expenses as well as travel expenses
- ROI can show diminishing returns—don't neglect corporate culture improvements
- > Get to know your technology
 - Easy availability of consumer tools can set high expectations
- > Get to know your clients
 - Highly customized products quickly become templates/showpieces for new initiatives
- > Use small target audiences to sell large-scale initiatives
 - Diversify the internal client base to gain widespread support
- > Make the most of your analytics
 - High-level corporate communications often have built-in wide scale viewership
- > Create programming schedules
 - Always be producing
- > The delicate balance: production value vs. scalability

Citigroup

> Kick Starting Enterprise Video in a Large Enterprise

- Strong partnership between business/producer groups and technology organization.
- > Understand and expose TCO Model & ROI to stakeholders
- > Build a core foundation that anticipates and can address the following:
 - control capabilities
 - scalability
 - ease of use
 - automation
 - ability to customize
- With foundation in place grow capabilities and continue to <u>innovate</u> around...
 - Different production and content capture techniques
 - Varied and robust distribution options
 - Web 2.0 & Social Media synergies





Questions

- Will video use increase or decrease within your company over time?
 - At what growth rate?
 - What are the driving use-cases?
 - More Live or VOD?
 - What is preferred by employees?
- > Are employees going "out-of-network" and using tools like Youtube for video-based communications?
 - How does your company respond?
- > How do you work with IT as a collaborative partner?
- > What does a typical project/deployment team look like titles and roles?
- In terms of content creation, what is the biggest lesson you would pass on to people starting out?